

Momentum-Aware Planning Synthesis for Dynamic Legged Locomotion

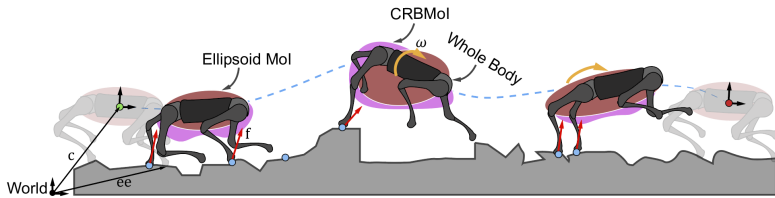
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Introduction and Objective

- Hierarchical gait-->centroidal-->whole-body pipelines reduce planning complexity, additional constraints on momentum and full-body kinematics enable more dynamically feasible solutions.
- **Design a centroidal optimization capable of discovering both contact sequences and angular momentum trajectories.**
- **Achieve a dynamic consensus between centroidal and whole-body models** using constrained ADMM.

Centroidal and Whole-Body Optimization

- Centroidal optimization utilizes a single rigid body model with equimomental-ellipsoid-based Moment of Inertia (Mol) [2, 3].
- Simultaneously **solve for footholds, contact forces, centroidal and momentum trajectories.**
- **Ellipsoid Mol tracks joint motion effects on Composite Rigid Body Mol** from whole-body model for accurate momentum generation.
- WBD tracks the consensus quantities from centroidal optimization, and then solved via Differential Dynamic Programming (DDP).



ADMM Constrained Trajectory Optimization

- The consensus [1] is enforced by adding equality **consistency constraints for Center of Mass (CoM) positions, momentum, footholds**. The Mol is directly computed from whole-body CRBMol.

Sample for one iteration procedure:

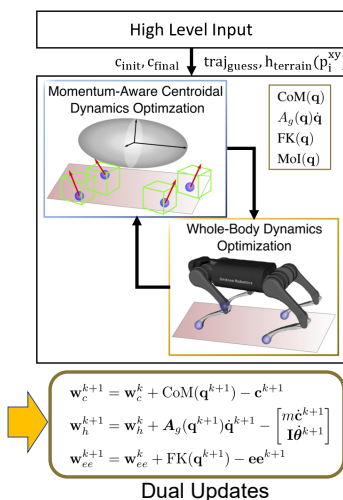
Centroidal Primal Updates

$$\begin{aligned} \min_{\phi_{cen}} \quad & \sum_{k=1}^K \sum_{i=1}^{N_k} \mathcal{L}_{cen}(\phi_{cen}) + \sum_{i \in \mathcal{I}} \frac{\rho_i}{2} \|\mathbf{r}_i + \mathbf{w}_i^k\|^2 \\ \text{s.t.} \quad & \begin{bmatrix} m\ddot{\mathbf{c}} \\ \dot{\mathbf{h}} \end{bmatrix} = \begin{bmatrix} \sum_j \mathbf{f}_j + m\mathbf{g} \\ \sum_j \mathbf{f}_j \times (\mathbf{c} - \mathbf{ee}_j) \end{bmatrix} \\ & \mathbf{h} = \mathbf{I}_{ellip}\boldsymbol{\omega} \\ & \text{Force, terrain and RoM constraints} \end{aligned}$$



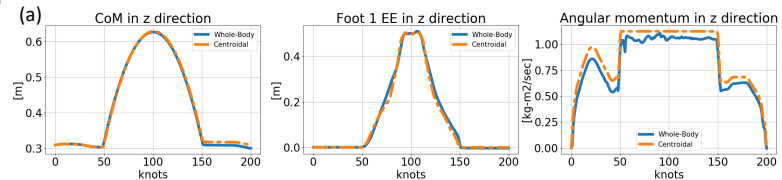
WBD Primal Updates

$$\begin{aligned} \min_{\phi_{wbd}} \quad & \sum_{k=1}^K \sum_{i=1}^{N_k} \mathcal{L}_{wbd}(\phi_{wbd}) + \sum_{i \in \mathcal{I}} \frac{\rho_i}{2} \|\mathbf{r}_i + \mathbf{w}_i^k\|^2 \\ \text{s.t.} \quad & \mathbf{H}(\mathbf{q})\ddot{\mathbf{q}} + \mathbf{C}(\mathbf{q}, \dot{\mathbf{q}}) = \mathbf{B}\mathbf{u} + \mathbf{J}_c^T \boldsymbol{\lambda}_c \\ & \ddot{\mathbf{x}}_e = \mathbf{J}_c \ddot{\mathbf{q}} + \dot{\mathbf{J}}_c \dot{\mathbf{q}} = \mathbf{0} \end{aligned}$$

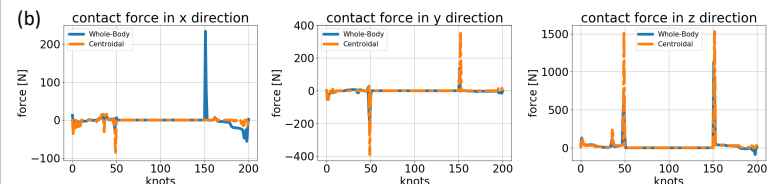


Results

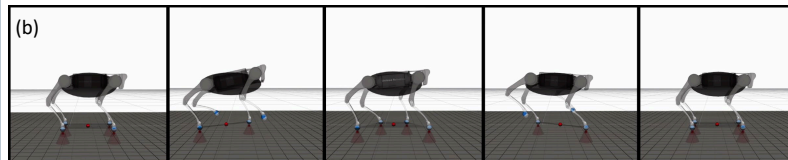
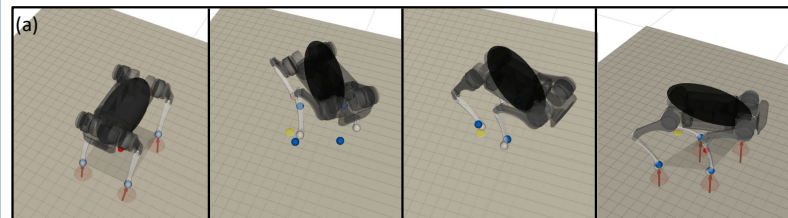
Quadruped Robot jump-twist and trotting examples.



Dynamic consensus of the desired variables for a jump-twist maneuver between centroidal and whole-body models.



Dynamic consensus for a trotting gait motion between centroidal and whole-body models.



Snapshots of an athletic jump-twist maneuver (a) and quadruped trotting gait (b) solved by SNOPT [4] and Crocody! [5] for centroidal and whole-body updates respectively.

Discussion and On-going Work

- Designed a centroidal optimization scheme for generating contact sequences and momentum.
- Dynamic **consensus between centroidal and full body** dynamic models.
- On-going work includes improving the angular momentum and inertia tracking. We are also exploring **real-time constrained MPC implementations**. This would require more improvements on the algorithm efficiency and scope for real applications.

References